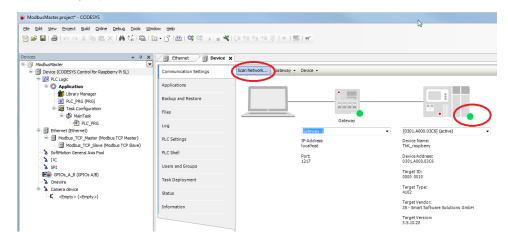
Modbus master slave communication over Ethernet

Hardware

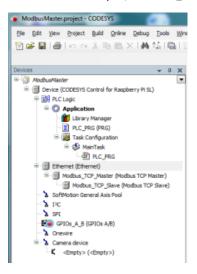
- · Raspberry Pi B xy as the Modbus master
- CODESYS Control Win V3 as the Modbus slave

Requirements for the Modbus master

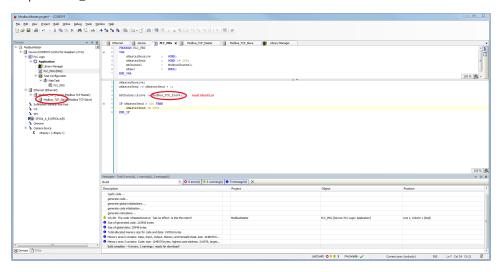
- Create a "standard project" and select "CODESYS Control for Raspberry Pi SL" as the device.
- Define the target system via Network search.



• Insert an Ethernet adapter, a Modbus_TCP_Master and a Modbus_TCP_Slave in the device tree.

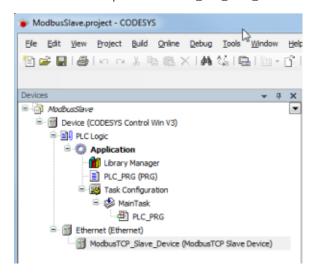


• Adapt the "PLC_PRG" as follows:



Requirements for the Modbus slave

- Create a "standard project" and select "CODESYS Control Win V3" as the device.
- Define the target system via Network search (see Modbus master).
- Insert an Ethernet adapter and a Modbus_TCP_Slave_Device in the device tree.

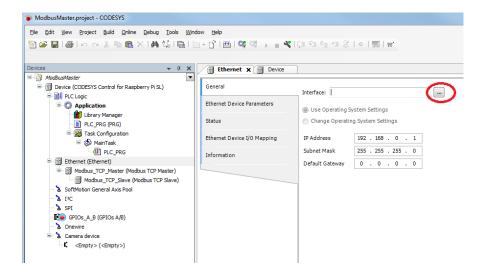


Setting on the Ethernet adapter (master and slave)

· Determine which interface is to be used.



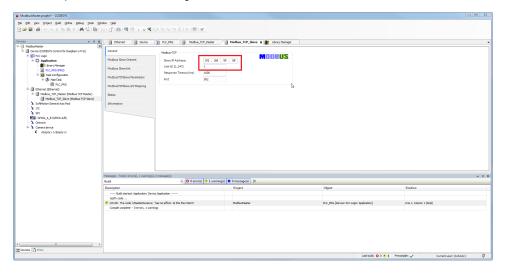
If no target system is determined, an error message appears, "Gateway not configured"



Setting on the Modbus_TCP_Slave (master)

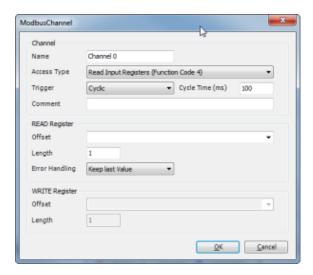
Tab 'General'

- Enter the IP address of the slave device (in this case the CODESYS Control Win V3)
- Issue a unique ID for the Modbus configuration

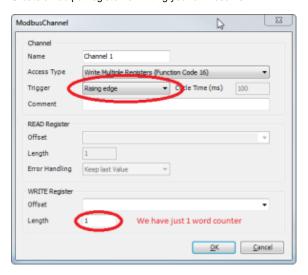


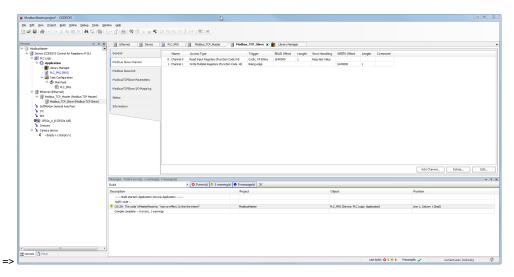
Tab 'Channel'

• Create an input register (counter that is sent by the Modbus slave device) - cyclic update every 100 ms.



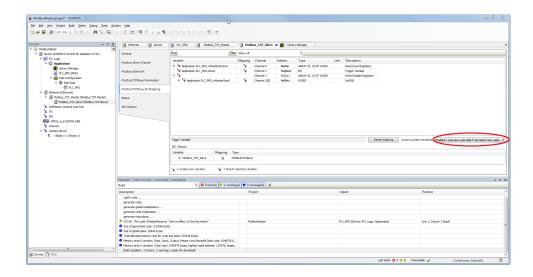
• Create an output register for writing your own counter.





I/O mapping

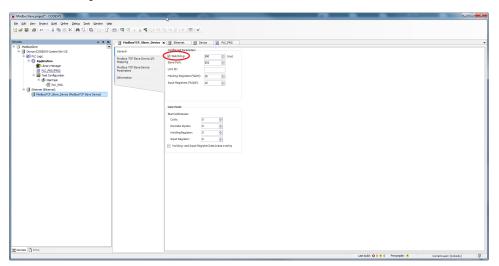
• Assign input and output variables.

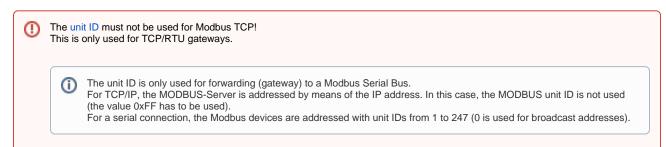


Settings on the Modbus_TCP_Slave_Device (slave)

Tab 'General'

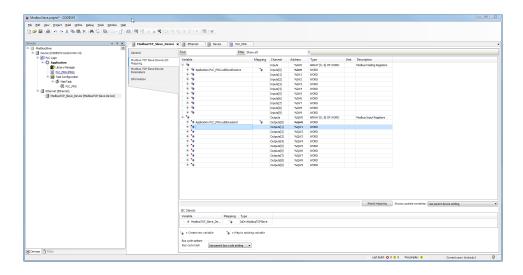
• Activate monitoring of the communication.





Tab 'I/O mapping'

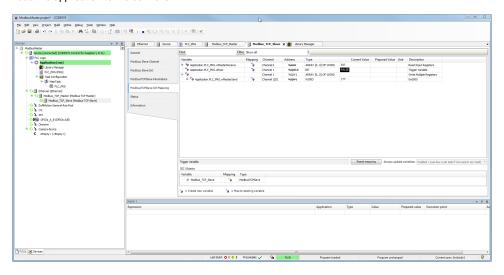
• Assign input and output variables.



Downloading and starting the projects

Master

• Load the application to the controller.



Slave

• Load the application to the controller



The value changes only after transmission has been triggered manually in the master.

