CODESYS SoftMotion

Chapter

- Import a CAM from csv file
- Difference of fEditor and fTable in SMC_CAMTable* (SM3_Basic Library)
- Remark on the 'table' units under SMC_CAMTable* (SM3_Basic Library)
- Scale and Shift Example for fTable and fEditor under SMC_CAMTable* (SM3_Basic Library):
- Error diagnostics: Meaning of an value for wCommunicationState > 1000
- SoftMotion CNC with strange, jumpy, abrupt movements
- SoftMotion limitations for CAM, Tappets and CNC Programmes
- SoftMotion Task error:
- "SMC_FB_CALLED_FROM_WRONG_TASK"
- Generic CiA 402 drive: MC_Power.Status output stays FALSE
- Version difference in the operation of Axis.nAxisState
- DXF: file Inport, 'Maximum gap size'
- Error diagnostics: SMC_AXIS_GROUP_FOLLOW_SETVALUE

FAQ

- Can this be changed?
- How can I check how many movements I can still send into the FB (functionblock)?
- Is there a queue where I can see this status?

Answer:

The internal buffer currently contains 15 movements.

This is not limited per cycle, but globally.

When a movement is accepted, it is stored in this buffer. Once it is completed or aborted, it is removed from the buffer again.

Aborting movements and stop/stops are handled separately.

They are (in most cases) accepted immediately.

Currently, it is not possible to check how many movements still fit into the buffer.

This can only be read from the 'CommandAccepted' output (FALSE => buffer is full).

In this case, you can continue to call the motion functionblock in the next cycles, until it returns 'CommandAccepted'.

- When using the SMC3_BrakeControl FB, an error message SMC_WP_DRIVE_PARAMETER_NOT_MAPPED is given.
- Drive documentation, for mapping drive parameters, may advise to manually override the brake control.
- Using MC_WriteParameter, will get the same SMC_WP_DRIVE_PARAMETER_NOT_MAPPED error.

Answer:

MC_WriteParameter is used for writing SoftMotion parameters, which are different from SoE objects.



With the SoftMotion version 4.14.0.0 there will be a function block SMC_ParameterNumber_SoE that converts from an SoE object to a SoftMotion parameter number.

The conversion can also be done as follows:

Other related articles

- OLH: For the CODESYS SoftMotion and CODESYS SoftMotion Light Add-ons
- See our Diagnosis in case of Performance Problems under SoftMotion
- Our CODESYS Online Help (OLH)
- Our Codesys Store
- Basic information to the Codesys Development System (Codesys Homepage)
- Codesys Engineering, for professional IEC 61131-3 applications for technicians and software engineers
- OLH: The Online-help introduction for the Codesys Development System (IDE)
- The old Codesys Online Help Website (pre SP18 link)

 $Alternatively, one can use the standard function blocks for writing SoE objects, like {\it ETC_SoE_IDNW} rite or {\it ETC_SoE_IDNW} rite 4.$